

% philbertlou.github.io ☑ philbert.lou@uwaterloo.ca

github.com/PhilbertLou 🛅 linkedin.com/in/philbertlou

Education

University of Waterloo — Bachelor of Software Engineering (86% GPA)

September 2020 - April 2025

Relevant Coursework: Algorithms, Concurrency, Operating Systems, Data Structures, Databases

Skills

Languages: Python, C++, Typescript, Javascript, SQL, Golang

Technologies: Firebase, Node, GraphQL, PostgreSQL, React, Tensorflow, Stripe, Ethers

Experience

Paper (acquired by Thirdweb) — Software Engineer

San Francisco, CA | May 2023 - August 2023

- Built interfaces and endpoints using Typescript, Node, GraphQL, and PostgreSQL that provide Web3 developers impactful views and information about their userbase
- Improved existing features by optimizing database queries to reduce redundancy in the codebase and deliver a faster user experience by cutting the client load time by over 50%
- Bolstered the infrastructure by patching critical bugs, properly categorizing errors in Datadog monitor, and developing end to end test suites for all important user flows

AP Capital — Software Engineer

Toronto, ON | September 2022 - December 2022

- Led the development and optimization of algorithmic trading strategies on the Ethereum blockchain using Go, Javascript, Go Ethereum, and Ethers
- Utilized parallel programming in Go to execute time-sensitive functions 4x faster than in Javascript. Ensured atomic changes between goroutines and prevented race conditions by implementing the Go memory model
- Resolved communication errors and prevented excess connections to the company's Ethereum node by reducing the linearly-growing number of incoming WebSocket connections to a constant 8% of the node's maximum load

TD Bank — Innovation Lab Software Engineer

Waterloo, ON | January 2022 - April 2022

- Deployed a collaborative drawing canvas application by utilizing **React** and **GUN** peer-to-peer graph database to deliver data to all users in real-time. Audited process and test results for future distributed systems explorations
- Developed an idea generation tool using OpenAl's GPT-3 and Firebase Cloud Functions that creates and stores project ideas based on user-inputted topics into Firestore database

PerkUp — **Software Engineer**

Waterloo, ON | May 2021 - August 2021

- Built client-requested features by utilizing Firebase Cloud Functions, Firestore Database, React, and Javascript
- Increased users' spending power by up to 100% by revamping the backend monetary management system to support flexible Stripe transaction assignments towards users' budgets using Typescript
- Introduced platform security by implementing Firebase Authentication, Firestore Rules, and Google Secrets Manager to prevent unauthorized access to over 400 users' private documents

Projects_____

Clothing Forecast

github.com/PhilbertLou/ClothingForecast

• Engineered a neural network using **TensorFlow** libraries in **Python** as part of a **Django** web application that predicts what a user should wear given local weather conditions and temperature